

Classic Games Medley

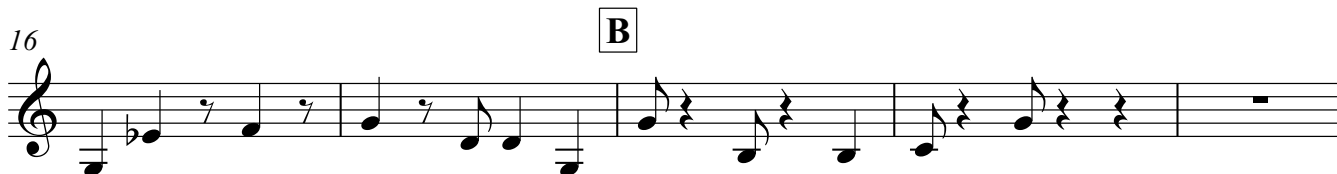
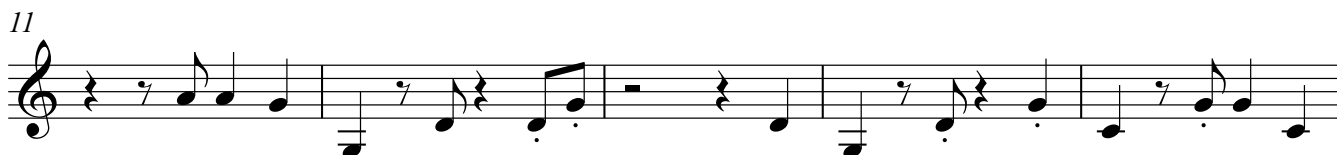
arr. J. Morley-Smith

"Super Mario Theme"

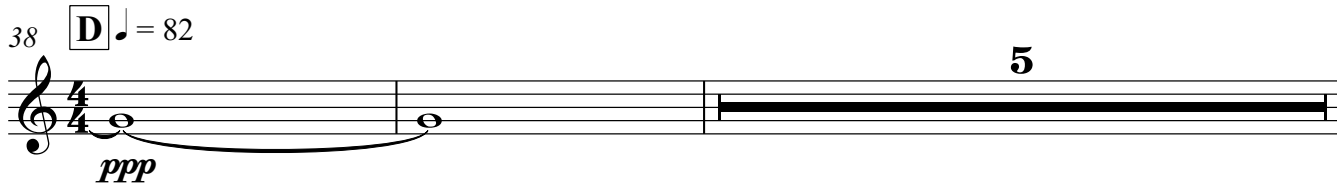
A

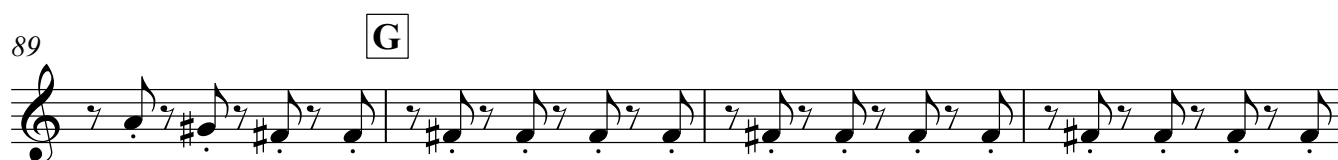
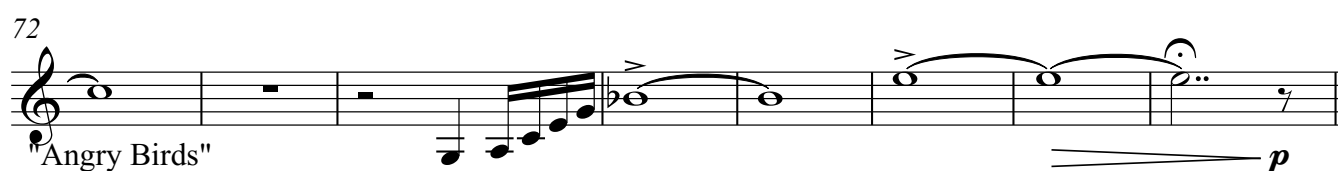
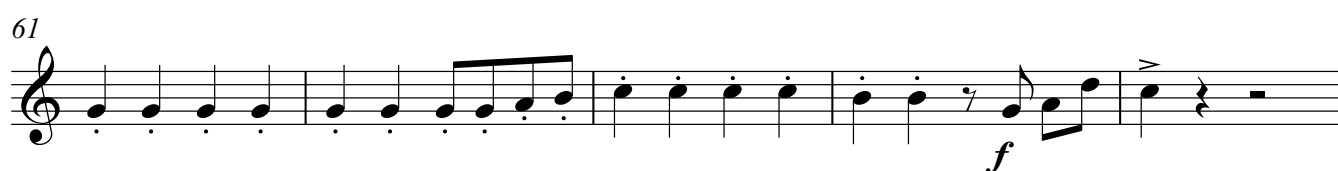
♩ = 200

Rubato



"The Legend Of Zelda - Ocarina of Time"





97

100

$$J = 100$$

"Marshall Bros Underworld Theme"

"Mar**mf**Bros Underworld Theme"

H

110

"Super Mario Galaxy Theme"

"Super Mario Galaxy Theme"

$$\boxed{\mathbf{I}} \bullet = 120$$
J

120 J

The second system of the musical score, starting at measure 120. It features two staves: a treble staff and a bass staff, both in a key signature of one flat (B-flat). The music continues from the first system. The top staff contains a half note B-flat, a quarter note A, a half note G, a quarter note F, a half note E, a quarter note D, a half note C, and a quarter note B. The bottom staff contains a half note B-flat, a quarter note A, a half note G, a quarter note F, a half note E, a quarter note D, a half note C, and a quarter note B. There are various musical notations including slurs, ties, and dynamic markings.

125

Musical notation for measures 125-128. The notation is in treble clef with a key signature of one flat (B-flat). Measure 125: A quarter rest, followed by an eighth note B-flat, an eighth note A, a quarter note G, and a quarter note F. Measure 126: A quarter rest, followed by an eighth note B-flat, an eighth note A, a quarter note G, and a quarter note F. Measure 127: A quarter rest, followed by an eighth note B-flat, an eighth note A, a quarter note G, and a quarter note F. Measure 128: A quarter rest, followed by an eighth note B-flat, an eighth note A, a quarter note G, and a quarter note F.

129

K


6

 \mathcal{J}

rall.

$\text{♩} = 96$

142 2 rall. ♩ = 96



2

147 **L**

7

3

mf



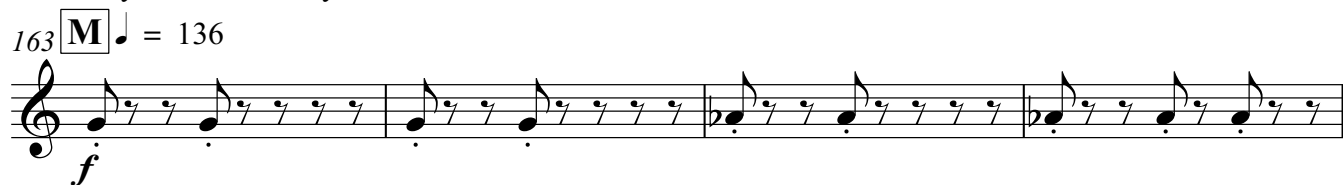
158

"Gusty Garden Galaxy"

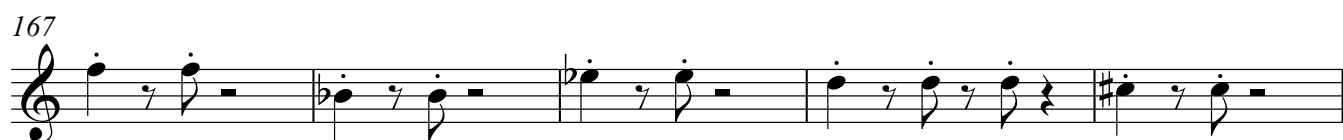


163 **M** ♩ = 136

f

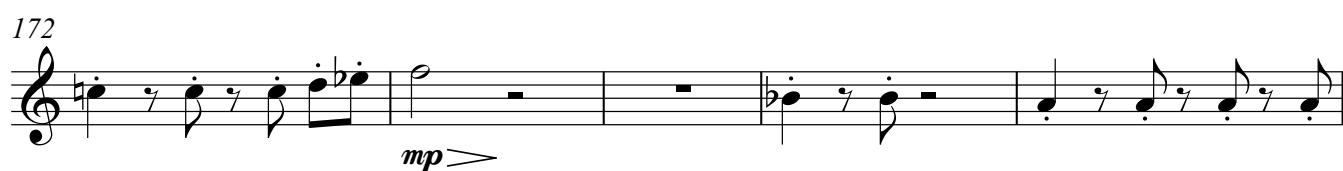


167



172

mp >



177 **N**



182



187

"Super Mario Galaxy Theme - Reprise"



192 **O** ♩ = 136



196

f



